Animation Step by Step Guide
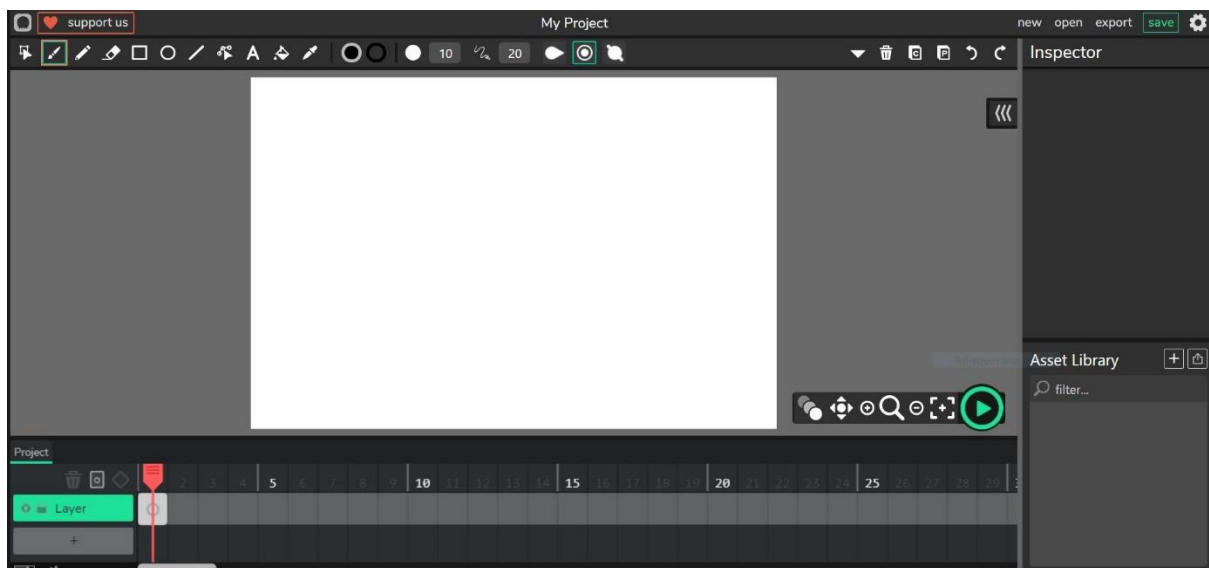
Step 1

Click into https://www.wickeditor.com/#/

Click on the Launch Web Editor button (free and no log in's required)
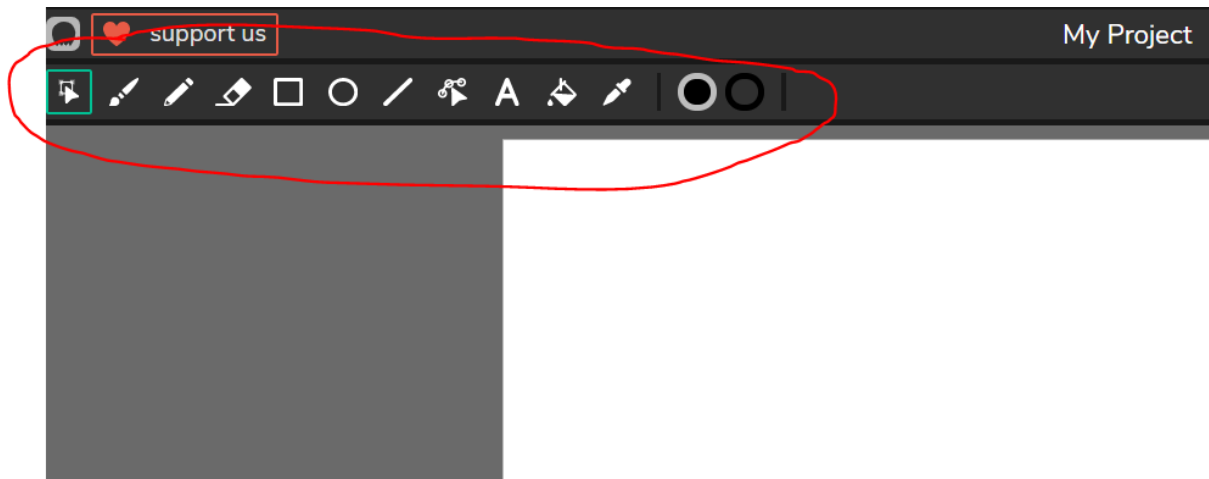

Step 2

This screen will appear

In this session the following will be demonstrated. How to;

- Use tools such as paintbrush, pencil, shapes etc.
- Add frames on timeline
- Canvas tool – Onion Skinning
- How to name project, change background colour and frame rate per second
- Add images and sound
- Save / Export Animation

Step 3 How to use tools such as paintbrush, pencil, shapes etc.

Explore the tool bar (top right of screen)

Tip hover over the icon and it will say what they are used for and also that to get the mouse click on cursor (see below).
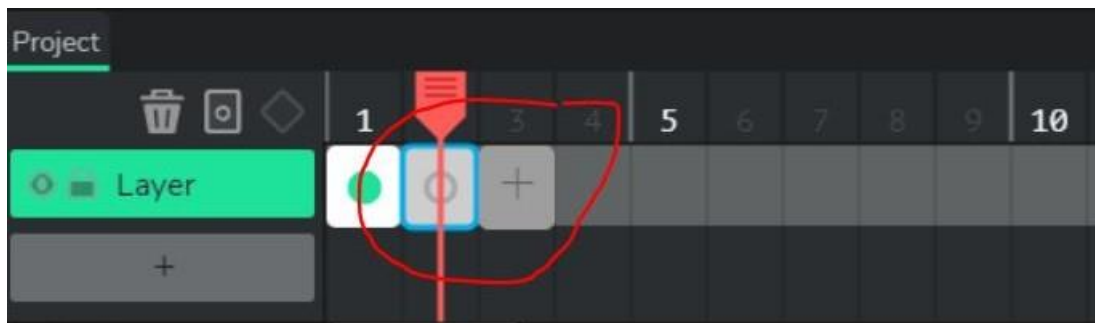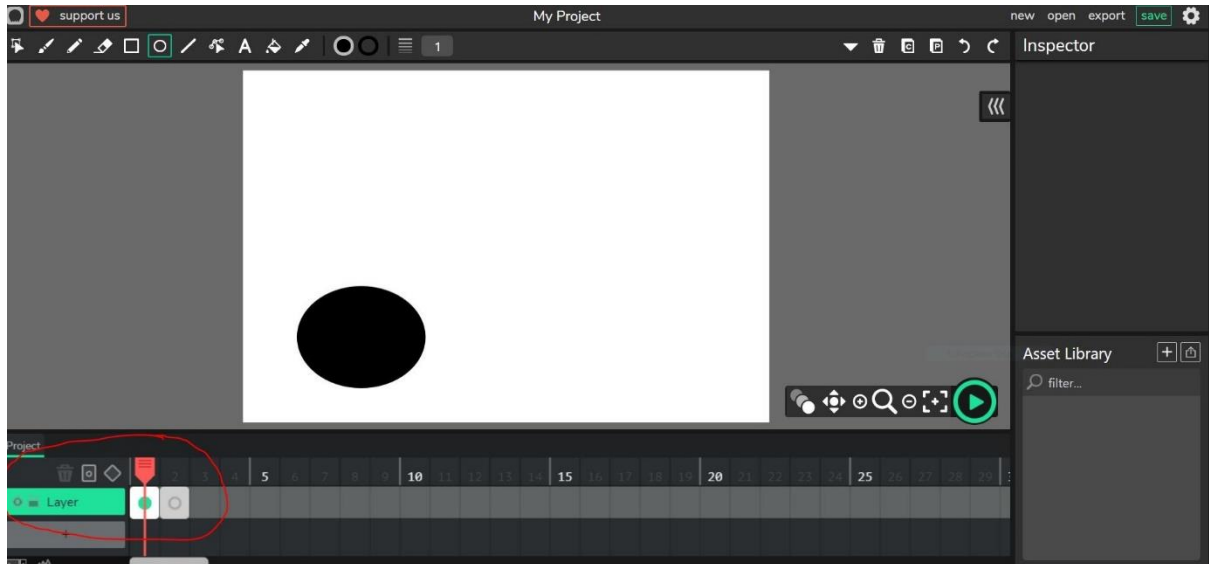

When you click in to a tool you can also change the colour and size by clicks on these icons circled in red below.
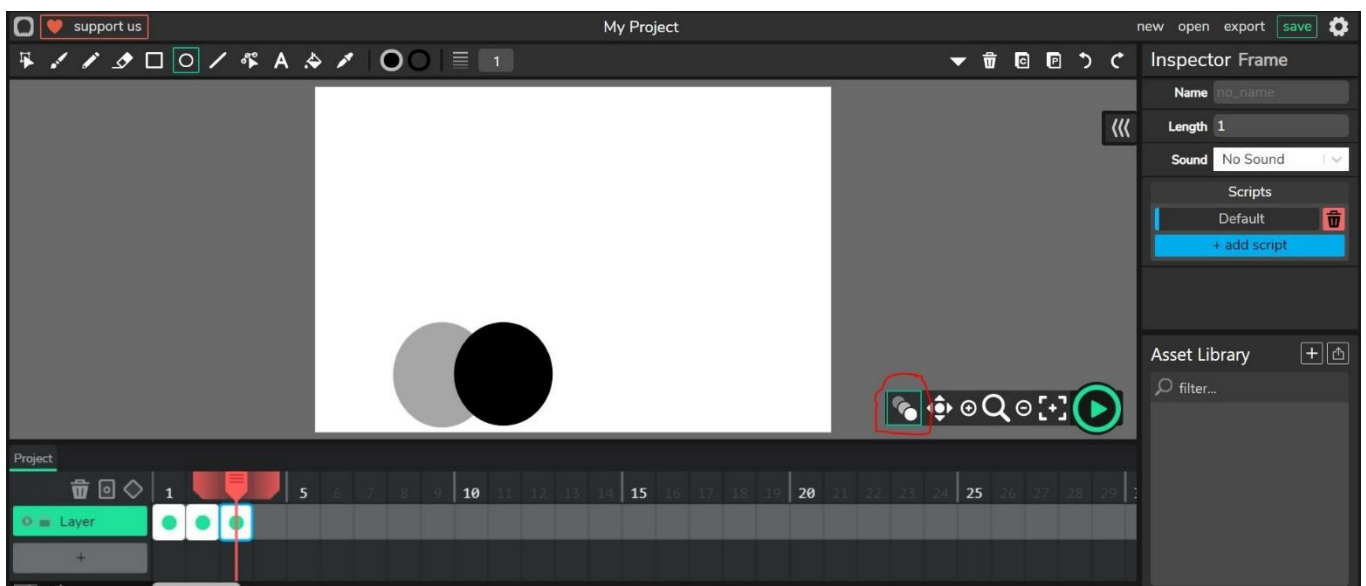
Step 4 Add frames on timeline

To add extra frames (pages) to your animation click on the icon + beside layer (see below)

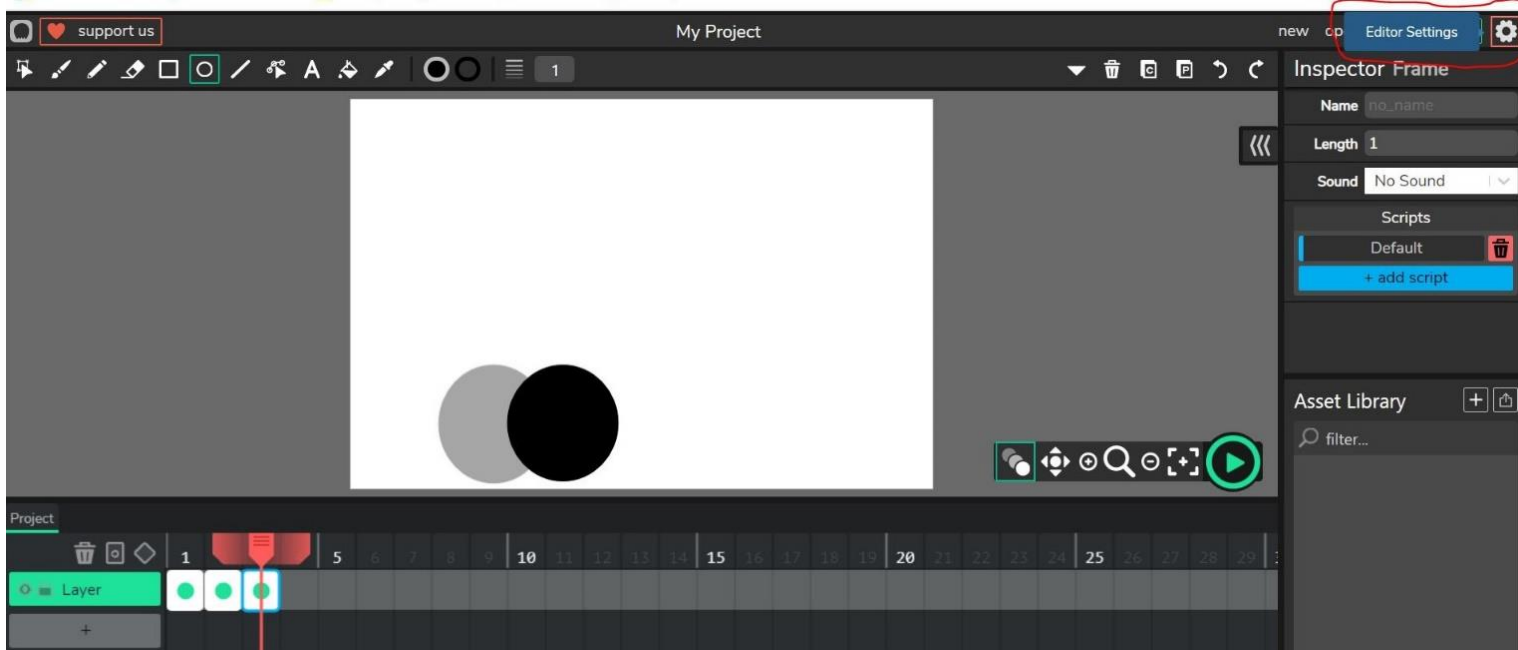**Note:** Green dot shows the frames has an image, grey dot blank frame and + add new frame.

Step 5 Canvas tool - Onion Skinning

Onion skinning tool is located at the bottom right of the frame (page). This gives you a shadow to see where you positioned your image in the last frame (page).
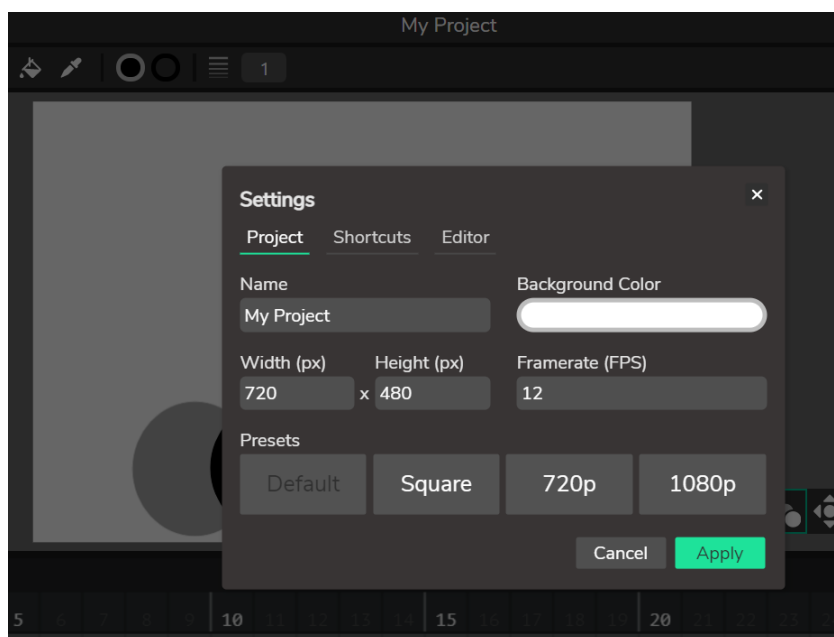
Step 6 How to name project, change background colour and frame rate per second

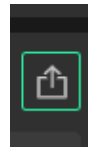Click into Editors Setting top right hand corner of the screen

This menu will appear which will allow you to change the name of your project, background colour and Framerate (Framereate per second – speed of the frames / animation).
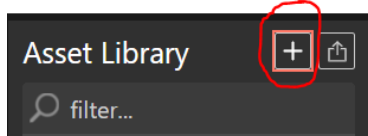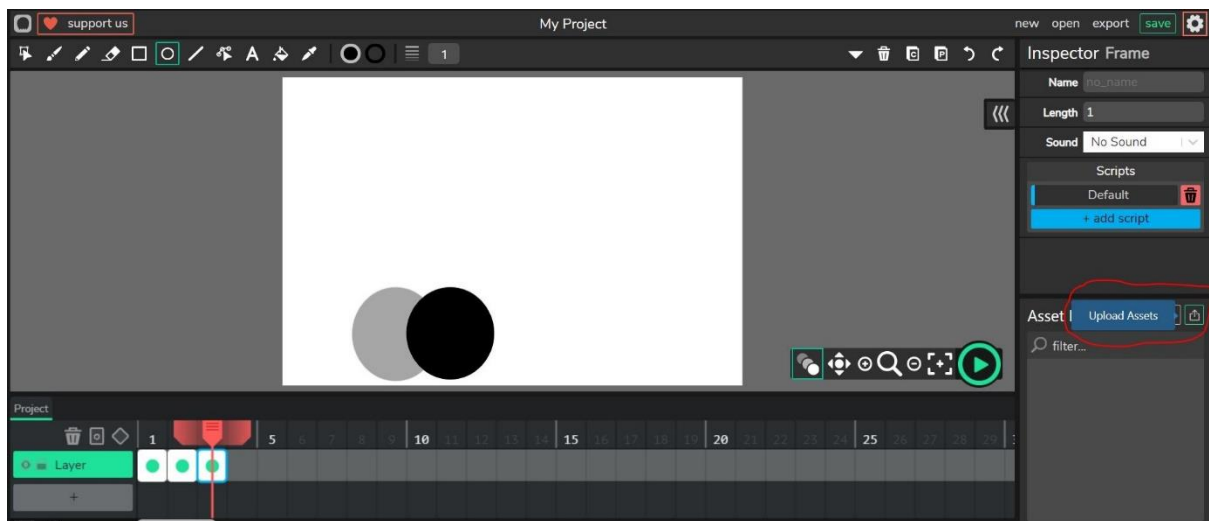
Step 7 Add images and sound (optional)

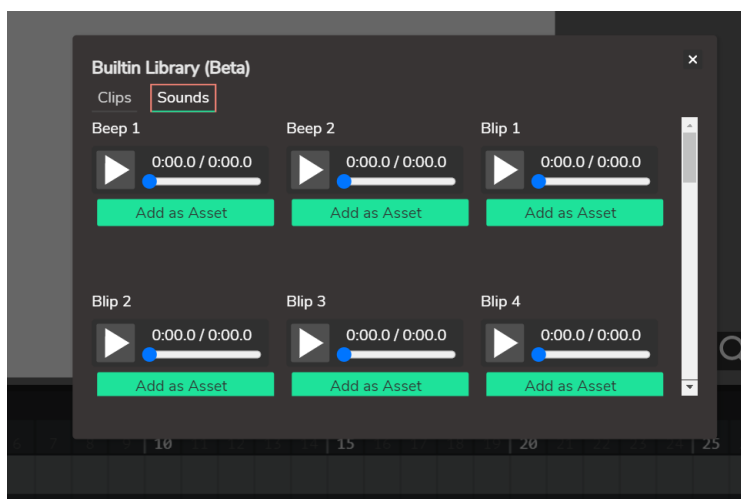Images and sounds can be added to your animation.

Go to Asset Library at the bottom right, to upload assets click [upload icon] this will allow you to upload images or sounds.
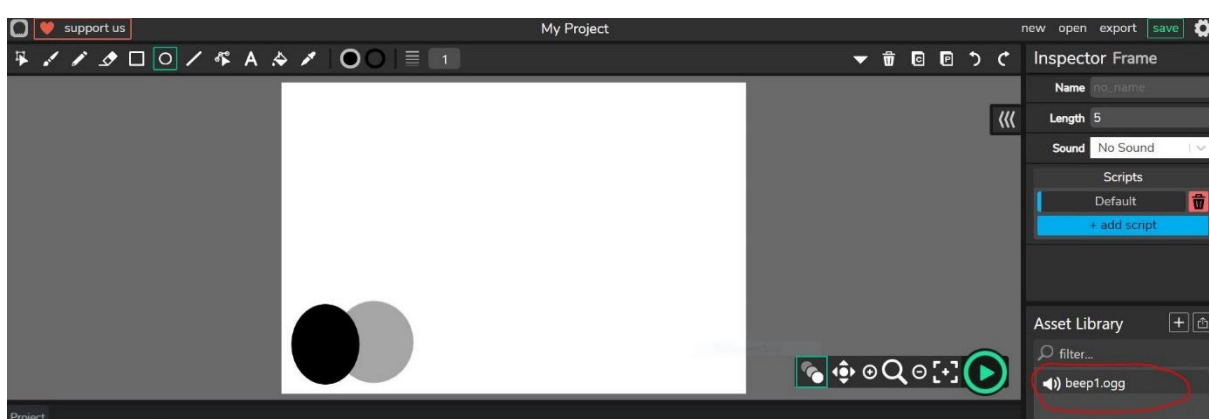

Note: Wickeditor has some limited sounds, in the Asset Library section click plus sign below.

This menu will appear and you can add different short sounds into your Asset Library.

Tip add new layer (click on +), click on new frame and drag to the length you would like the sound to cover. Drag music / sound to frame.
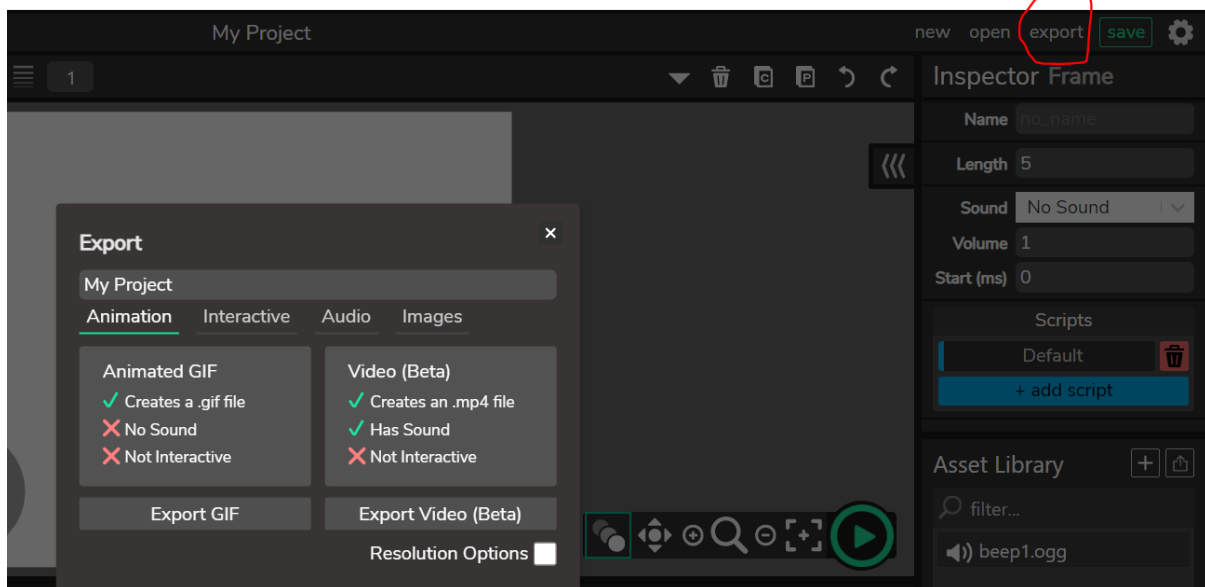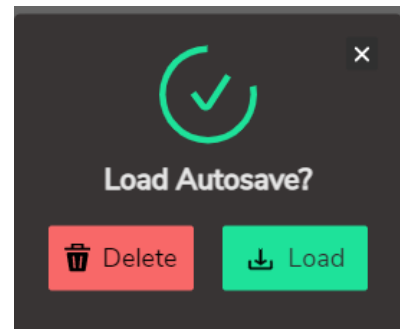
Step 8 Save / Export Animation

Wickeditor does auto save as it goes, it will ask at the start if you wish to load past projects when you open the website again.

You can also save as you go and open projects in downloads.

When animation is completed and ready to be shared, click export and the export menu will appear. Option to Export GIF (animation no sound) or Video (with sound).

Recommended additional videos

Create a Running Jumping Stick Figure Animation with Wick Editor

https://www.youtube.com/watch?v=uejf7Aq7xM8&t=19s

How to use Tweening in Wick Editor 1.0!

https://www.youtube.com/watch?v=fiTimi02PEg&t=191s

Making Things Interactive | Wick Editor 1.0

https://www.youtube.com/watch?v=cvANBF43KsY&t=300s

Other great animation tools recommended by staff

Animaker

https://www.animaker.com/

Prime Features	Free
Video Downloads	5 Downloads/mo (with watermark)
Watermark free videos	
Animaker Outro	✓
Gif Downloads	10/mo
Quality	HD
Live Animation Mix	✓
Pay per Download	Not available
Animaker Lite	✓

Powtoon

https://www.powtoon.com/

Tutorial: How to Use Powtoon FREE https://www.youtube.com/watch?v=lEQiZQi-aGY

FEATURES	Free Best for Personal Use
Exports	With Powtoon branding
Max Length	Up to 3 mins (HD)
Screen & webcam recording	100 recordings
Storage	100 MB